

AMBUSH PREDATORS

 1 DP · DISRUPTION

ENHANCEMENTS

Encircling Horrors

20 pts

NEUROLICTOR/LICTOR/VON RYAN'S LEAPERS unit only. In your opponent's Movement phase, when an enemy unit ends a move within 8" of this unit, this unit can make a normal move of up to D3+3".

Cryptophotaic Camouflage

15 pts

VON RYAN'S LEAPERS unit only. This unit has -3" detection range.

DETACHMENT-REGEL

- Friendly DEATHLEAPER/LICTOR/NEUROLICTOR units have Deep Strike.
- Friendly LICTOR/NEUROLICTOR units' attacks that target a CHARACTER unit can re-roll hit rolls of 1.

STRATAGEMS

1 CP

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SHOOTING

HYPERSENSORY ADAPTATIONS

When: Start of your Shooting phase.

Target: One friendly DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit.

Effect: Select one visible enemy unit within 12" of your unit. That enemy unit has +6" detection range.

1 CP

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FIGHT

COUNTERPREDATION

When: Fight phase, when a friendly DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit is selected to fight.

Target: That DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit.

Effect: Your unit's attacks that target a hidden unit have +1 S and AP.

1 CP

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FIGHT

SCANNER GHEIST

When: End of your opponent's Fight phase.

Target: One friendly unengaged DEATHLEAPER/LICTOR/NEUROLICTOR unit.

Effect: Place your unit in strategic reserves.